

CHARACTER SHEET

PLAYER _____

CLASS _____

LEVEL _____

CHARACTER _____

RACE _____

XP _____

ALIGNMENT _____

BACKGROUND _____

PROF BONUS _____

ATTACKS/SPELLCASTING

NAME _____

BONUS _____

DMG/TYPE _____

HIT DICE

HITPOINTS

TEMP HP

CURRENT HP

PASSIVE WISDOM
(PERCEPTION)

INSPIRATION _____

SKILLS

ACROBATICS (DEX) ☐

ANIMAL HANDLING (WIS) ☐

ARCANA (INT) ☐

ATHLETICS (STR) ☐

DECEPTION (CHA) ☐

HISTORY (INT) ☐

INSIGHT (WIS) ☐

INTIMIDATION (CHA) ☐

INVESTIGATION (INT) ☐

MEDICINE (WIS) ☐

NATURE (INT) ☐

PERCEPTION (WIS) ☐

PERFORMANCE (CHA) ☐

PERSUASION (CHA) ☐

RELIGION (INT) ☐

SLEIGHT OF HAND (DEX) ☐

STEALTH (DEX) ☐

SURVIVAL (WIS) ☐

ABILITIES

SAVES

STR

DEX

CON

INT

WIS

CHA

SPEED _____

INIT _____

PERSONALITY TRAITS

IDEALS _____

BONDS _____

FLAWS _____

AC

4w



NOTES & FEATURES

OTHER PROFICIENCIES & LANGUAGES

EQUIPMENT

CP

SP

EP

GP

PP

4w